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CLAIMS

 A method of displaying markup language based Web page on a handheld device, wherein the handheld device comprises a browser, a virtual memory functionally connected to a horizontal pixel counter and a horizontal pixel filter and to a vertical pixel counter and a vertical pixel filter, a display memory functionally connected to the horizontal pixel filter and to the vertical pixel filter, and a display functionally connected to the display memory, the method comprising the steps of:

loading said Web page into the virtual memory;

reading from the virtual memory a bit stream of horizontal pixels and a bit stream of vertical pixels, and feeding the bit streams to the horizontal pixel counter and the vertical pixel counter respectively;

counting the horizontal pixels from the horizontal bit stream with the horizontal pixel counter and removing a portion of the horizontal pixels with the horizontal pixel filter;

counting the vertical pixels from the vertical bit stream with the vertical pixel counter and removing a portion of the vertical pixels with the vertical pixel filter;

storing the remaining horizontal and vertical pixels in the display memory;

displaying the Web page from the display memory.

- A method according to claim 1 wherein the Web page is loaded over a wireless radio link.
- A method according to claim 1 wherein the horizontal pixel counter and horizontal pixel filter flags and removes every fifth pixel from the horizontal bit stream.

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- A method according to claim 1 wherein the vertical pixel counter and vertical pixel filter flags and removes every third pixel from the vertical bit stream.
- A method according to claim 1 wherein the downloaded Web page is stored in the virtual memory in 800x450 resolution.
- 5 6. A method according to claim 1 wherein compressed Web page is stored in the display memory for display in 640x300 resolution.
 - A handheld device comprising a browser for use in loading a markup language based Web page, a display memory, and a device display for viewing the Web page,

and the handheld device further comprises:

- a virtual memory for storing the loaded Web page comprised of horizontal and vertical pixels,
- a horizontal pixel counter for counting pixels read from the virtual memory in a horizontal bit stream;
- a horizontal pixel filter for removing pixels from the horizontal pixel bit stream:
- a vertical pixel counter for counting pixels read from the virtual memory in a vertical bit stream; and
- a vertical pixel filter for removing pixels from the vertical pixel bit stream,
- whereby the remaining pixels from the horizontal and vertical bit streams are stored in said display memory for viewing on the device display.
- A handheld device according to claim 7 wherein the handheld device is adapted to operate in connection with a wireless telecommunication system in loading said web page.

- A handheld device according to claim 7 wherein the virtual memory is configured to store an SVGA Web page.
- A handheld device according to claim 7 wherein display memory is adapted to store a resized 640x300 page.
- 5 11. A handheld device according to claim 7 wherein the horizontal and vertical pixel filters are low pass filters.